



• **GUILDERLAND BABE RUTH BASEBALL**
Post Office Box 179
Guilderland, New York 12084

www.leaguelineup.com/gbr

Daily Operating Procedures – Dutchmen Field

5-11-13

Shutdown

- last game of the day
- *each game

Field

- *Repair home plate and pitchers mound.
- Cover with tarps
- Pull bases and place plugs
- *Fill Base slide depressions (field mix or skin scraping)
- *Pickup dugouts and empty any trash

Clubhouse

- *Inspect, restock and lock bathrooms
- *Restock coolers
- Sweep out concession
- Empty trash

Night games

- After field work is done, make sure a car is nearby with lights on
- Call to turn off the field lights remotely [Jolene Kanas 357-4404, Bill Coons 605-2442, Bob Ghizzoni 356-8060 or Mark Blaauboer 487-1739]
- Turn off outside eve and door lights. Driveway lights switch in the hallway upstairs. Timer for driveway lights, front and rear eve lights, bathroom and rear overhead outdoor lights, set to go off at 11:15pm.
- Lock doors

Opening

Field prep

- Remove tarps making sure all water is dumped on grassed areas.
- Fold tarps and carry off the field
- [fold in halves until two-three feet wide, then fold in a rectangle]
- Fill in base depressions
- Sandpro and chalk
- Water skin using irrigation system
- [Key is in electric room - zones 1 and 5, 2 minutes each]

Game support

- Staff concession
- Scorekeeper and announcer are required
- 11pm curfew on lights – discuss with umps and managers

Dealing with water on the field (See pictures)

- Dig a 4 inch deep pit in the center of the puddle one shovel wide
- Scoop out water and mud into a wheelbarrow and remove
- Bring in clean infield mix by wheelbarrow
- Borrow material from around the wet area using shovel, sand pro and rake
- DO NOT USE Turface in puddles.
- Use of Turface – limit it to two-three bags under the worst circumstances

